

## Training Course - Let's Digitalize Youth Organisations

	Arrival Day (August 8th)	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Departure Day (August 15th)
8:00-8:30	Arrival, check-in / free time / getting acquainted with the venue & the city	breakfast	breakfast	breakfast	breakfast	breakfast	breakfast	Starting Main Result Dissemination Step / Departure / Check-out / Saying good-bye / Socialising / Playing interactive x-box games / Free Time
8:30-9:00		Energisers with the use of digital tools (led by the trainer)	Energisers with the use of digital tools (Lithuania)	Energisers with the use of digital tools (Poland)	Energisers with the use of digital tools (Romania)	Energisers with the use of digital tools (Latvia)	Energisers with the use of digital tools (Italy)	
9:00-11:00		Introduction to the project.Current knowledge assessment. Preliminary strategy for youth's involvement in digital communication.	Knowledge sharing / creative mini presentations about digital communication (Latvia, Italy, Poland)	Digital Tools Workshop: successful usage of Facebook, Twitter, LinkedIn, Pinterest and Instagram in youth organisations.	Digital Tools Workshop: successful usage of Google Docs, Google Drive, Google Surveys, WeTransfer, and Dropbox in youth organisations.	Digital Tools Workshop: website / blog creation; successful usage of WIX and Wordpress in youth organisations.	Special "Digital Tools Photos" social media campaign.	
11:00-11:15		Break	Break	Break	Break	Break	Break	
11:15-13:00		Project's preparation outlook: the results of social media campaign (successes and failures). Key take-aways.	Knowledge sharing / creative mini presentations about digital communication (Lithuania, Romania)	Making of Digital Communication Plan for participants' created youth organisations	Visit to a technological start-up hub - Blaster	Introduction and creation of "Let's Digitalise Youth Organisations" E-booklet for youth.	Finalising all created youth organisations' digital channels	
13:00-13:30		lunch	lunch	lunch	lunch	lunch	lunch	
13:30-15:00		Learning by doing: the merge of digital and real-life experience. Geocaching / Pokemon GO competition	Free time / Continuous activities for (digital) communication	Free time / Continuous activities for (digital) communication	Free time / Continuous activities for (digital) communication	Free time / Continuous activities for (digital) communication	Free time / Continuous activities for (digital) communication	
15:00 - 16:45			Creation of International Youth Organisations	Digital Tools for youth work & volunteering workshop: the opportunities behind Salto-Youth, and Erasmus+ Facebook groups.	Digital Art & Sports for Youth Organisations: from Kinect to Photoshop	Setting further work-plan: "How will we get involved?". Planning result dissemination activities and schedule, further-works distribution.		
16:45-17:00		Break	Break	Break	Break	Digital Tools for LipDub Video Creation / successful usage of Sony Vegas, Movie Maker and YouTube.	Break	
17:00-18:00		World Café Discussion Activity on digital tools for youth organisations	Guest speaker: Mantvydas Leknickas (writer / poet / social media expert)	Video afternoon on digital tools in youth organisations	Interactive "Brain Battle" Quiz on digital tools	Project wrap-up session: repetition of key things learned, after-project knowledge assessment, project's evaluation, Youthpass certificate generation.		
18:00-18:30		Learning how to give feedback, self-reflections & evaluation. How to use digital tools for that?	Feedback, SELF-reflections, evaluation with the help of digital tools	Feedback, SELF-reflections, evaluation with the help of digital tools	Feedback, SELF-reflections, evaluation with the help of digital tools			
18:30-19:00		dinner	dinner	dinner	dinner	dinner	Lithuanian dinner	
19:00-21:00		free time / preparation for the evening	free time / preparation for the evening	free time / preparation for the evening	free time / preparation for the evening	free time / preparation for the evening	Cultural evening and Digital Tools Lesson (Lithuania) / Awards night / Farewell party	
21:00 - ...		Pizza Night & getting acquainted: ice-breaking / team building activities. Sharing personal digital tools related experiences.	Presenting partner organisations and their use of digital tools / Team-building activities	Cultural Evening and Digital Tools Lesson (Poland)	Cultural Evening and Digital Tools Lesson (Romania)	Cultural Evening and Digital Tools Lesson (Latvia)		

Free time continuous activities: (1) Leaving video testimonials; (2) Playing games such as "Killer (by a kiss)", "Best Buddy"; (3) filling-in envelopes for best wishes to participants; (4) filling in the "Gossip box", "Feedback box" and Nominations; (5) Sharing photos, videos and thoughts on social media; (6) Preparing for other activities